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| Unit and Lesson Standards, Goals, and Objectives Alignment | | | |
| Standards | | | |
| Comprehend | Reflect | Create | Transfer |
| Prepared Graduate Competencies | | | |
| Lesson 1 and 2:  See oneself as a participant in visual art and design by experiencing, viewing, or making.  Lesson 1 and 2:  Interpret works of art and design in the contexts of varied traditions, histories, and cultures.  Lesson 1 and 2:  Create works of visual art and design that demonstrate increasing levels of mastery in skills and techniques.  Lesson 1 and 2:  Allow imagination, curiosity and wonder to guide inquiry and research.  Lesson 1 and 2:  Participate in the reciprocal relationships between visual arts and communities. | Lesson 1 and 2:  Visually and/or verbally articulate how visual art and design are means for communication.  Lesson 1 and 2:  Critique connections between visual art and historic and contemporary philosophies.  Lesson 1 and 2:  Create works of visual art and design that demonstrate in creating levels of mastery in skills and techniques.  Lesson 1 and 2:  Persist in the creative process and innovate from failure.  Lesson 2:  See oneself as a participant in visual art and design by experiencing, viewing, or making | Lesson 1 and 2:  Create works of visual art and design that demonstrate increasing levels of mastery in skills and techniques.  Lesson 1 and 2:  Allow imagination, curiosity, and wonder to guide inquiry and research.  Lesson 1 and 2:  Persist in the creative process and innovate from failure. | Lesson 1:  (PGC 1,2,4,5)  See oneself as a participant in visual art and design by experiencing, viewing or making.  Lesson 1:  Visually and/or verbally articulate how visual art and design are a means for communication.  Lesson 1:  Critique connections between visual art and historic and contemporary philosophies.  Lesson 1:  Interpret works of art and design in the contexts of varied traditions, histories, and cultures. |
| Lesson Objectives (Aligned to Blooms, Standards, Grade Level Expectations, Art Learning, Literacy and Numeracy) | | | |
| Lesson 1:  After acquiring knowledge about how other cultures use the stars to tell stories, students will be able to put themselves in the place of early humans and generate ideas about how stars can tell their story. (Analyzing, Evaluating/ comprehend/Transfer/ Using interdisciplinary knowledge, investigate and discuss how diverse communities address issues relevant to their culture, place, and times/ Planning, Ideation, World of art/cultures /Writing, Interdisciplinary vocab)  Lesson 2:  After hearing a space rescue mission narrative, students will generate ideas for their ideal spaceship by sketching 2D and/or 3D plans. (Evaluate and Create/Comprehend and Create/Research and plan art and design to create meaning in personal works of art/planning and ideation)  Lesson 2:  Given an example of a contemporary artist, students will be able to brainstorm spaceship attributes and materials by filling out a morphological chart. (Analyze and Apply/Comprehend and Transfer/Demonstrate understanding and respond to how contemporary and social contexts can influence visual art and design in daily life. Research and plan art and design to create meaning in personal works of art/World of art and culture/planning and ideation/morphological chart.) | Lesson 1:  After creating a personal star sculpture, students will be able to share their artworks with the class and use the language of visual art and design to describe the artistic decisions they made. (Evaluating/Reflect/ Evaluate personal and peer work using the language of visual art/Critical reflection/language of art/art vocabulary)  Lesson 2:  Upon completing their sculpture, students will be able to reflect on their artworks and the art process by creating a written narrative that accompanies their artwork (Evaluate/Reflect/Evaluate personal and peer work using the language of visual art and design/Critical reflection and language of art/Student reflective activity, written narratives.) | Lesson 1:  Given an example of a contemporary artist that uses artwork to tell stories, students will be able to transform a paper mache “star” armature to create a sculpture that expresses their personal narrative. (Applying/ Comprehend/ Invent and discover to create/ Investigate personal ideas to create works of art that communicate meaning to the viewers/Planning, Ideation, materials, techniques)  Lesson 2:  After hearing a space rescue mission narrative, students will generate ideas for their ideal spaceship by sketching 2D and/or 3D plans. (Evaluate and Create/Comprehend and Create/Research and plan art and design to create meaning in personal works of art/planning and ideation)  Lesson 2:  After developing a design for their ideal spaceship, students will be able to combine and transform materials to create a spaceship sculpture. (Create/Create/Investigate personal ideas to create works of art that communicate meaning to the viewers/materials, techniques and tools/attribute and material chart) | Lesson 1:  After acquiring knowledge about how other cultures use the stars to tell stories, students will be able to put themselves in the place of early humans and generate ideas about how stars can tell a story. (Analyzing, Evaluating/ comprehend/Transfer/ Using interdisciplinary knowledge, investigate and discuss how diverse communities address issues relevant to their culture, place, and times/ Planning, Ideation, World of art/cultures /Writing, Interdisciplinary vocab)  Lesson 2:  Given an example of a contemporary artist, students will be able to brainstorm spaceship attributes and materials by filling out a morphological chart. (Analyze and Apply/Comprehend and Transfer/Demonstrate understanding and respond to how contemporary and social contexts can influence visual art and design in daily life. Research and plan art and design to create meaning in personal works of art/World of art and culture/planning and ideation/morphological chart.) |